# SAR Data over Ocean, Processing Strategy and Continuity with LRM Data

P.Thibaut, T.Moreau, L.Amarouche: Collecte Localisation Satellite, France A.Halimi, C.Mailhes, Y.Tourneret: University of Toulouse / IRIT-ENSEEIHT-TESA, France F.Boy, N.Picot: Centre National d'Etudes Spatiales, France

OSTST meeting - San Diego - CA - USA -October 2011





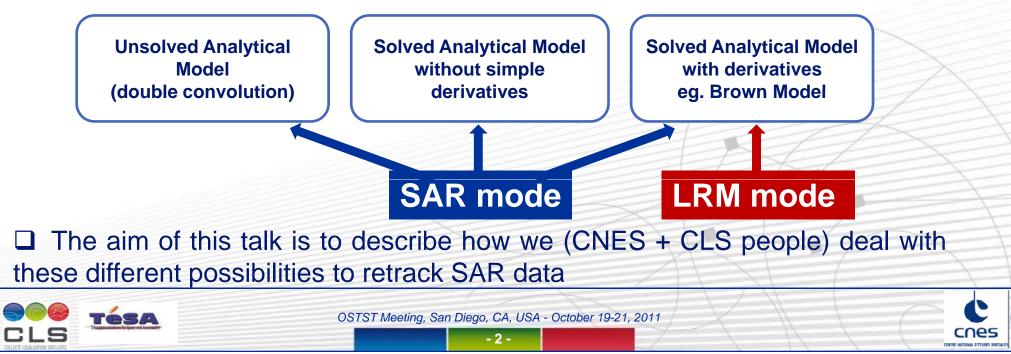


### **SAR retracking issue**

 $\Box$  The objective of SAR echo processing is to determine the geophysical parameters ( $\tau$ , SWH, Pu, ...) by fitting the measured radar echo with a modeled echo

□ As for the LRM mode, the SAR echo can be expressed as the convolution (on different geometry) between:  $S(t) = FSSR(t) \otimes PDF(t) \otimes PTR(t)$ 

- FSSR (Flat Sea Surface Response)
- PDF( Probability Density Function of the heights)
- PTR (Point Target Response)
- □ There are mainly 3 possibilities regarding this model



### Summary of CLS activities on SAR processing

□ CNES R&T studies on Delay Doppler processing (Delay Doppler Simulation)

□ PhD thesis on SAR echo modelisation funded by the french ministry of research, co-supervised by CNES, CLS and the University of Toulouse.

□ Study on LRM numerical retracking as SAR processing validation (funded by CNES to propose a candidate retracking solution for Sentinel-3 mission)

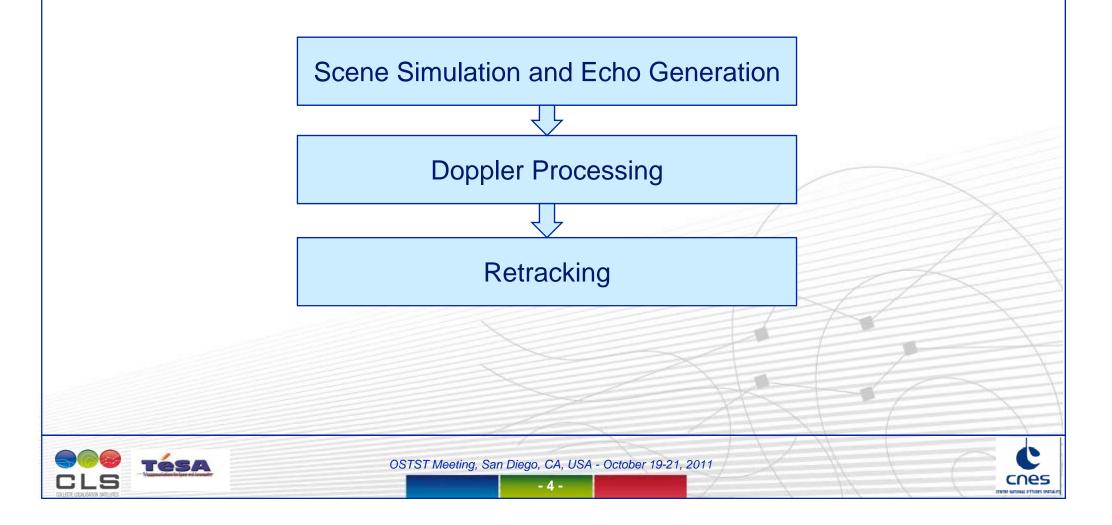
□ CLS is responsible for the definition and the development of a Sentinel 3 Topography Mission prototype, including SRAL, MWR and GNSS instrument simulation, scene generator, Level 0 and Level 1 processing (under ESA/TAS contract). CLS project manager is Laiba Amarouche.



OSTST Meeting, San Diego, CA, USA - October 19-21, 2011

### **Delay Doppler Altimetry Simulator**

This DDA simulation tool is inherited from other tools developed in CLS for conventional altimetry



### Scene simulator – Echo generator

#### Scene generation

Regular gridded surface (configurable)

→ scene size > footsprint radar size + distance traveled by the satellite  $\rightarrow$  resolution ~20m x 20m (1000\*2000 array grid points)

#### Pixel scattering structure adjusting large/small scales

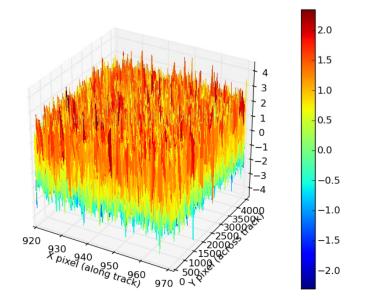
 $\rightarrow$  large-scale waves: with amplitude and slope as defined by the selected surface (Gaussian roughness spectrum, sinusoidal surface, ocean wave spectra) → small-scale waves : mss (mean square slopes)

#### Echo generation

→ apply radar equation to compute the backscatter power of each pixels

→ accumulation of the signals in the range gates of the waveforms

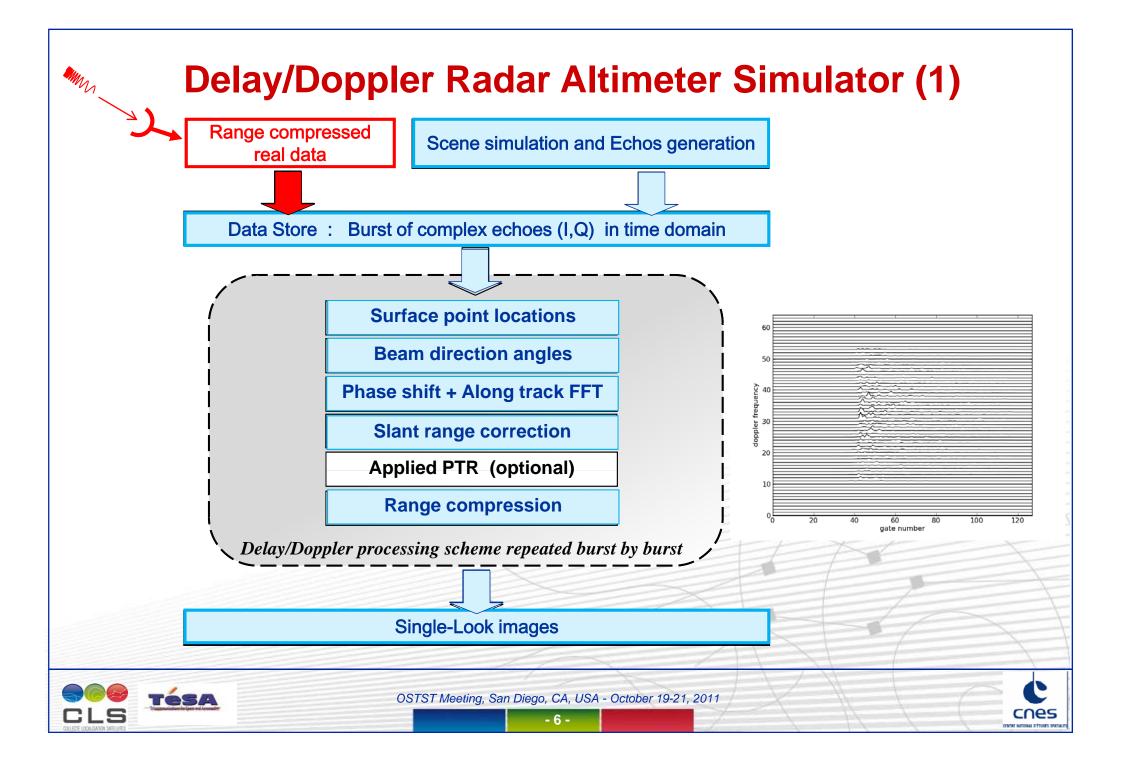
OSTST Meeting, San Diego, CA, USA - October 19-21, 2011

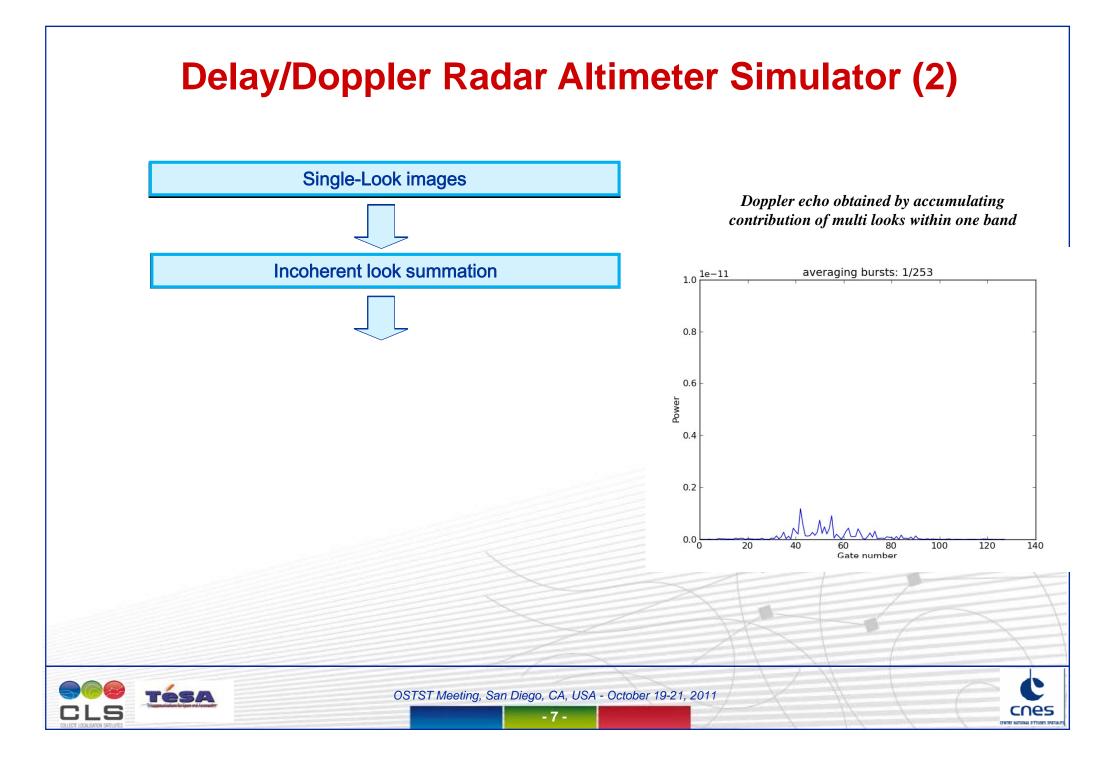


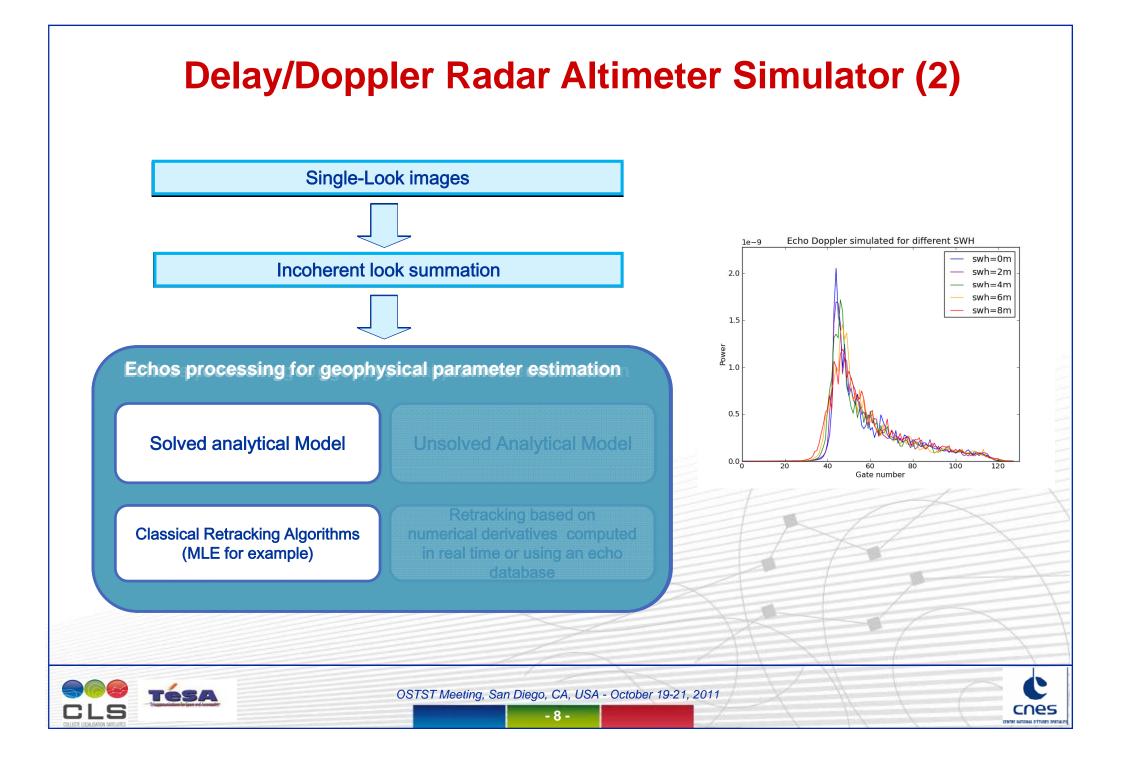
simulated ocean surface



- 5 -







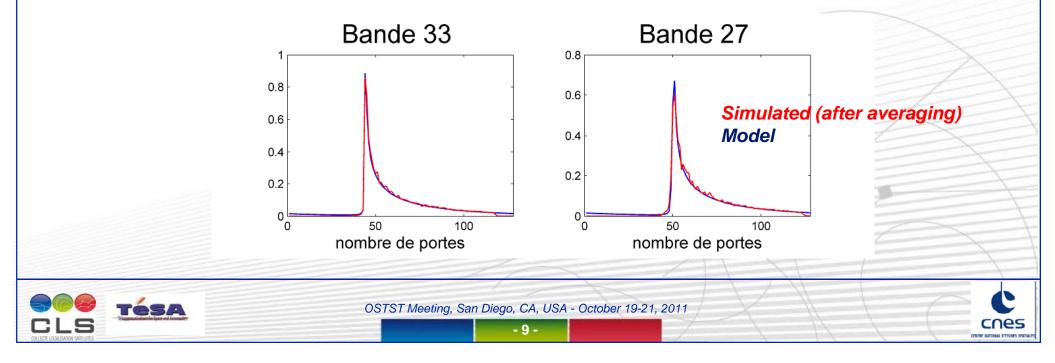
#### PhD Thesis: Modelisation of the SAR/Doppler echoes Abderrahim HALIMI

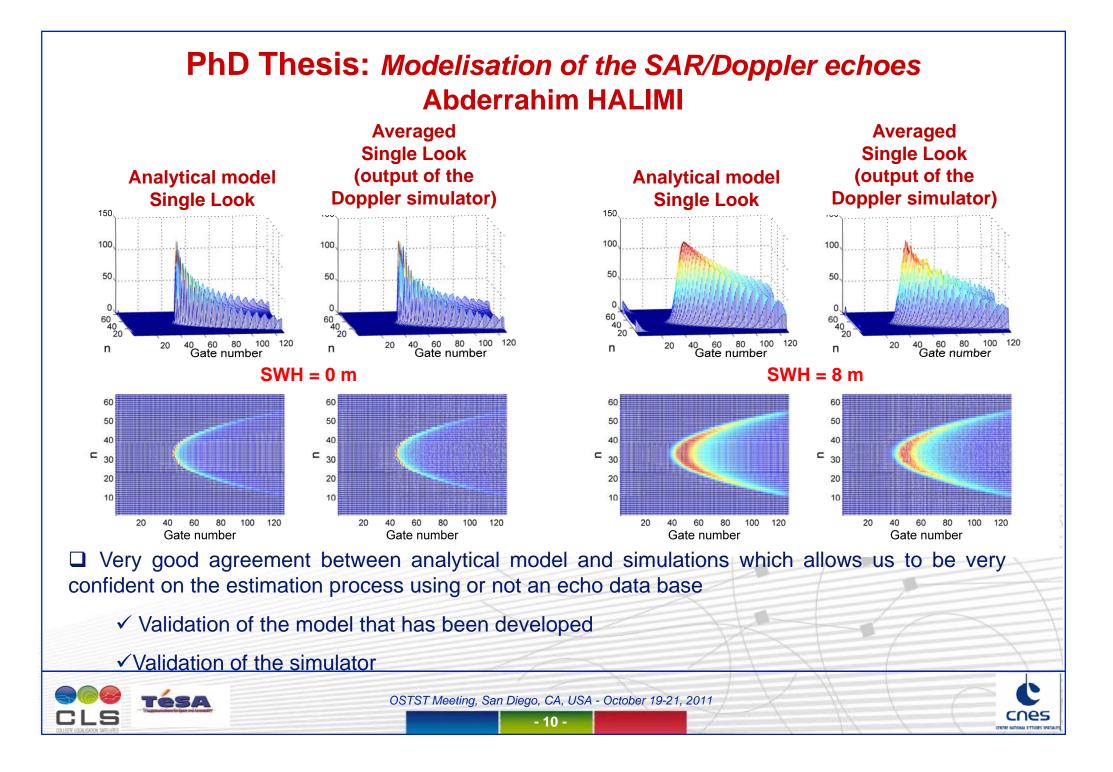
A PhD thesis, funded by the french ministry of research is taking place at the IRIT/INP-ENSEEIHT/TéSA, University of Toulouse (France). Co-supervised jointly by ENSEEIHT, CNES and CLS.

**Objective:** To determine a unsolved/solved analytical model for Doppler echoes and to derive related geophysical parameters

A model has been derived, based on geometrical considerations

It provides very good results when comparing with simulated echoes





## **Numerical Retracking (1)**

□ The current LRM retracking algorithm (MLE) is based on a Newton-Raphson iterative method which uses the analytical derivatives of the Brown model (developed at the second order)

$$\theta_n = \theta_{n-1} - g(BB^T)_{\theta_{n-1}}^{-1}(BD)_{\theta_{n-1}}$$
 B : derivatives matrix D : residuals matrix

□ We have anticipated that for Delay Doppler Altimetry, only an unsolved model can be derived (double convolution for example) without any formulated derivatives.

Derivatives can be computed numerically from models differentiation

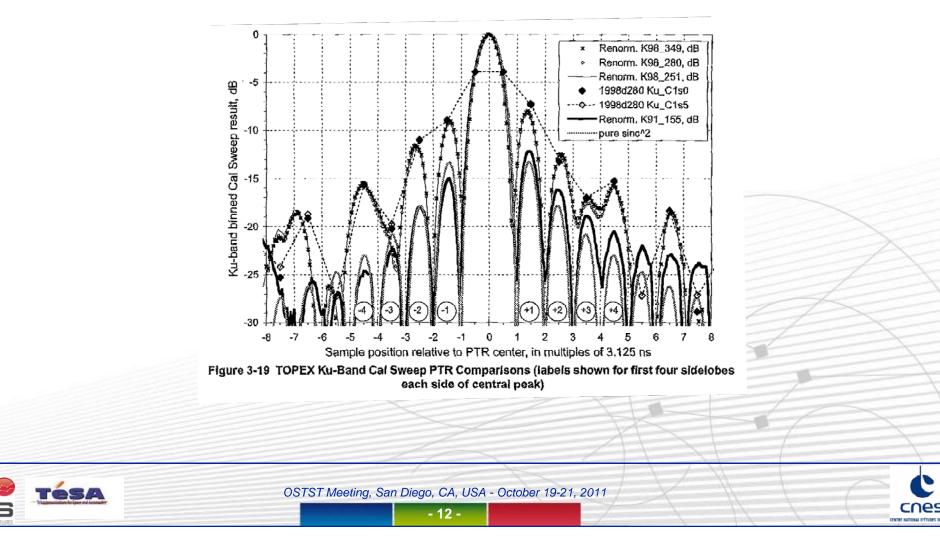
At each iteration n, models using the current estimation vector  $\theta_{n-1}$  are directly computed using the analytical formulation or taken from a pre-computed model data base (generated off line by the simulator)



OSTST Meeting, San Diego, CA, USA - October 19-21, 2011

### **Numerical Retracking (2)**

□ Numerical Retracking is also an interesting and very promising method to account for corrupted Point Target Response (potential interest on Topex reprocessing)



### Validation of SAR processing strategy on LRM mode (1)

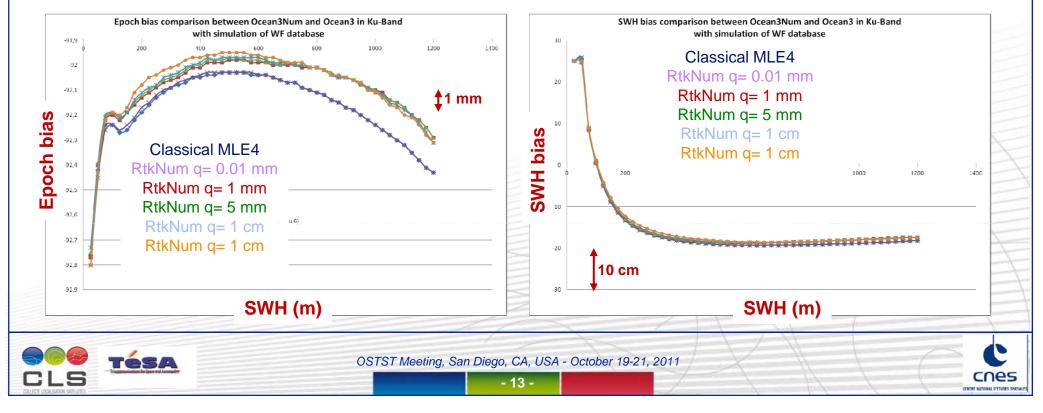
□ A numerical retracking algorithm has been tested on LRM waveforms (simulated and real data)

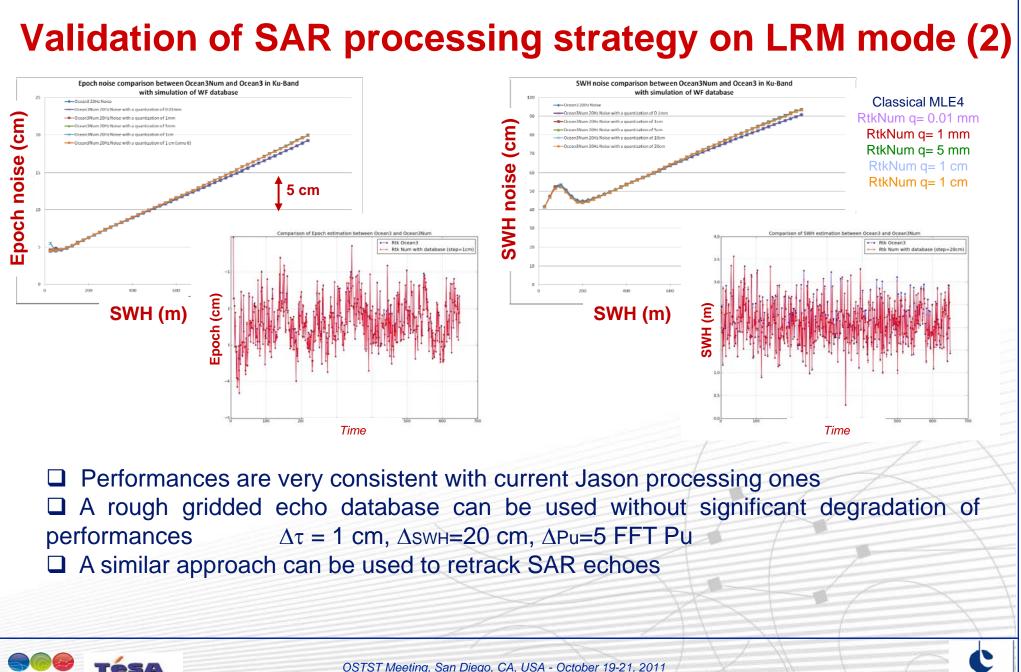
Performances have been calculated and compared to a classical MLE4 retracking

✓ in terms of biases wrt to SWH

✓ in terms of noises wrt to SWH

These performances have been obtained thanks to the LRM simulator of performances for different « gridding configurations » (spacing steps of the grid) and without any gridding scheme.





OSTST Meeting, San Diego, CA, USA - October 19-21, 2011

- 14 -

CENTRE NATIONAL D'ÉTUDES 3

### **Summary of our approach**

