

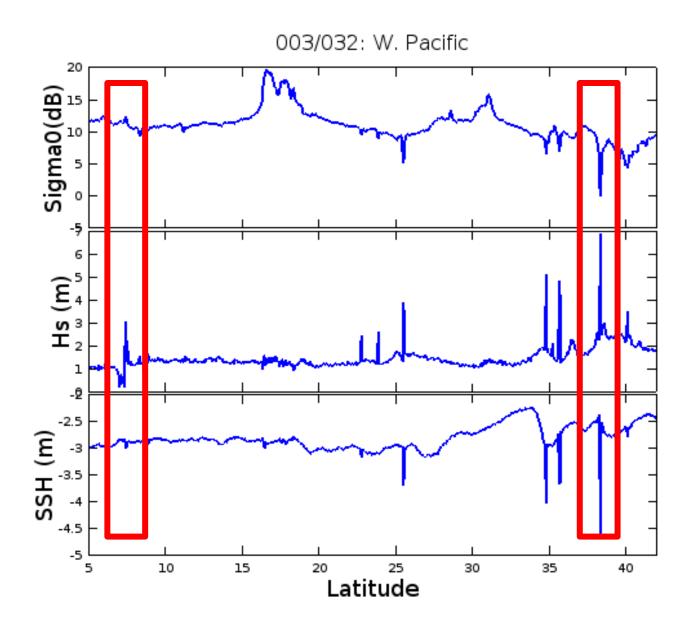
## Effective Rain-Flagging

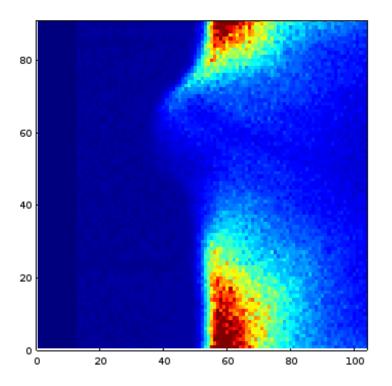
Graham Quartly

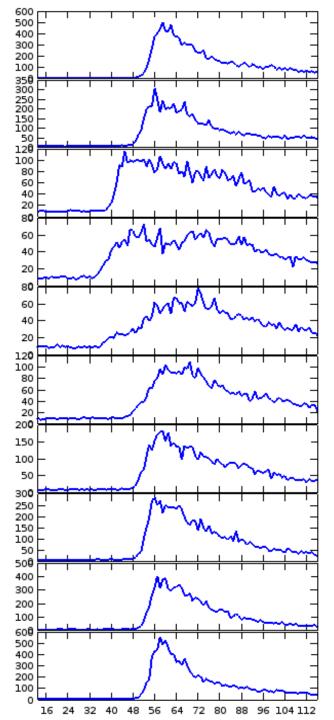
Plymouth Marine Laboratory

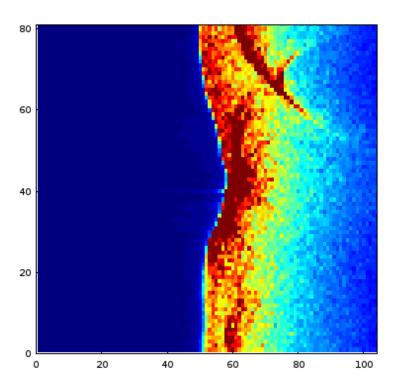
What do we want?

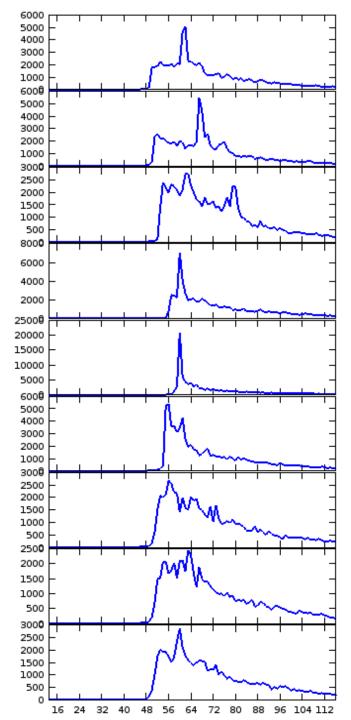
How will we know we've got it?











## Ideal flag

Not necessarily whole of rain cell / sigma0 bloom

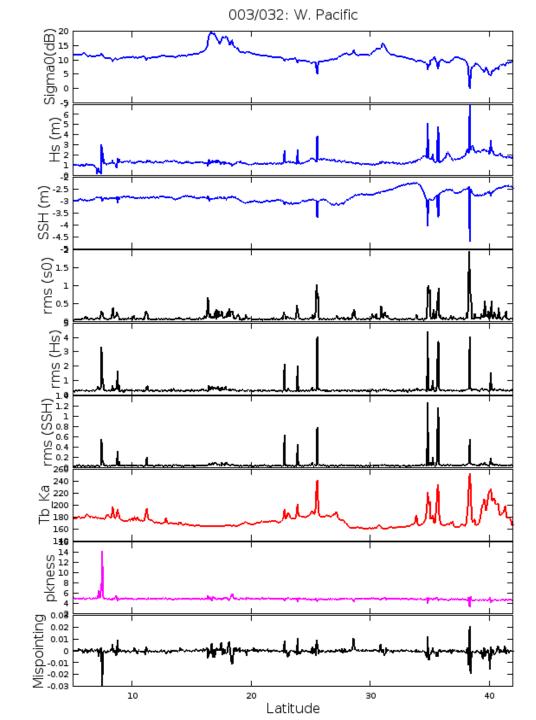
Implementable with "standard" parameters

1 Hz

Simple (no 5<sup>th</sup> order polynomials or complex multi-branch rule

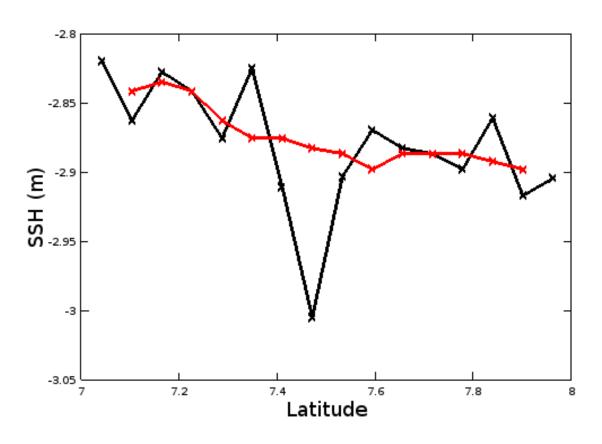
Not flag excessive points

Ideally provide altimeter data in all realms



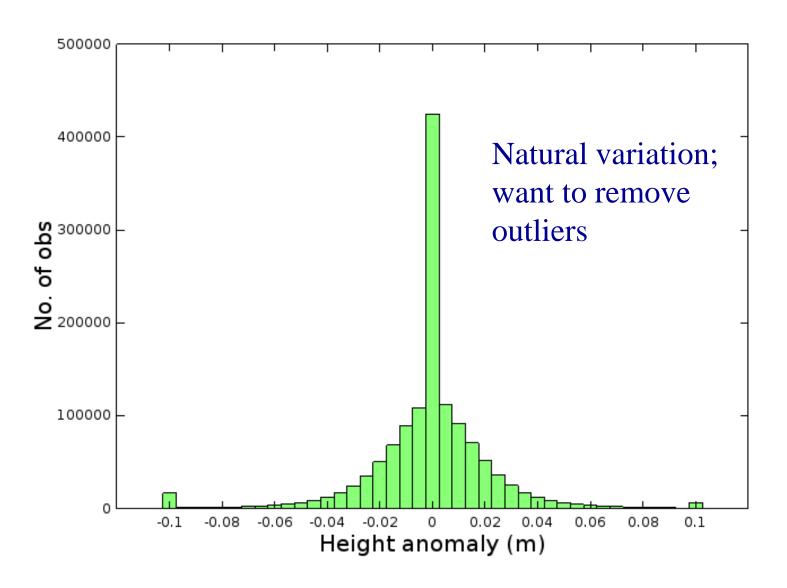
#### How to assess?

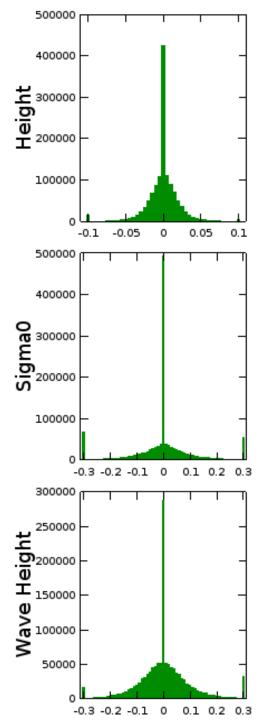
Not to find rain, but bad data Not meaningful to compare to rain data



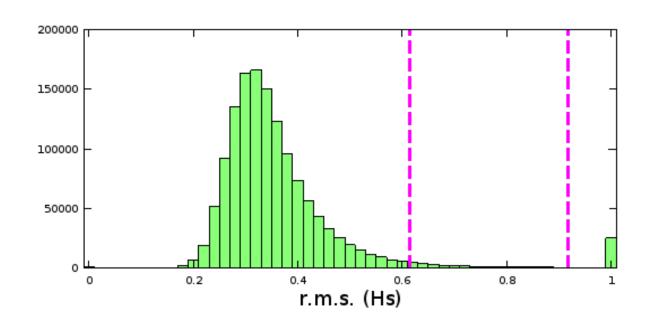
Define anomaly rel. to 7-pt median

## p.d.f. of anomalies





#### Intra-1Hz variability



Select percentile: 98th at 0.92m;

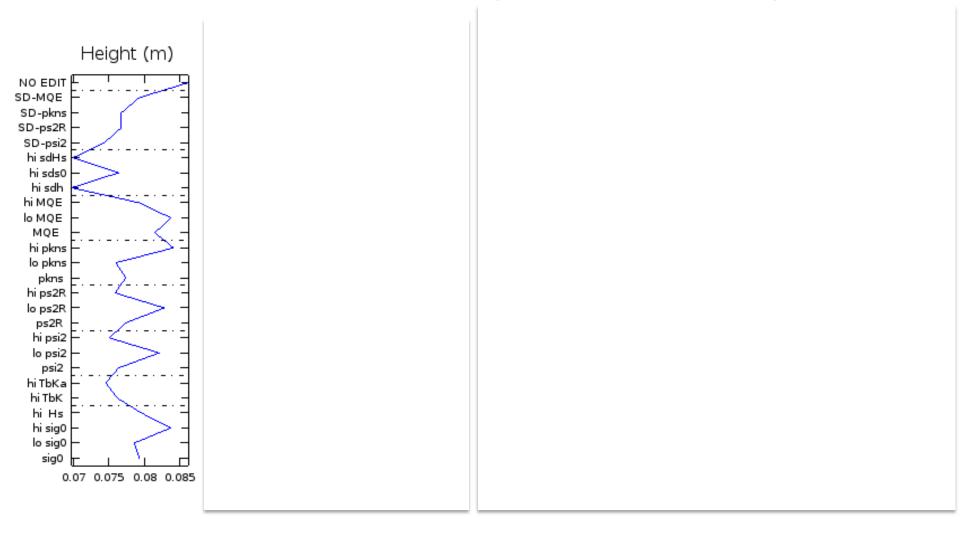
96th at 0.61m

Semi-independent measure

Many possible parameters

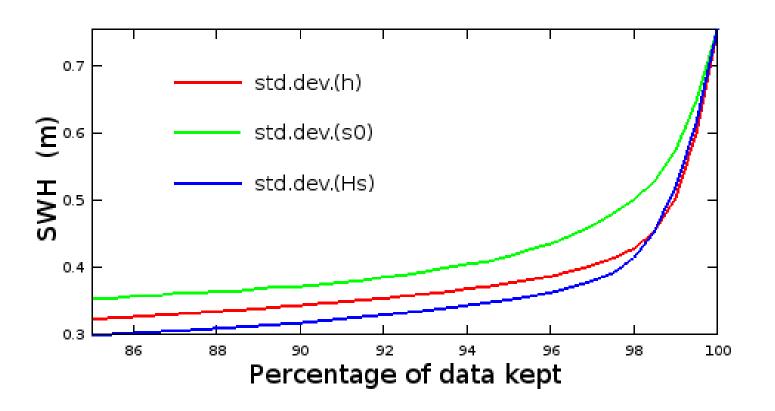
1-tail or 2-tail?

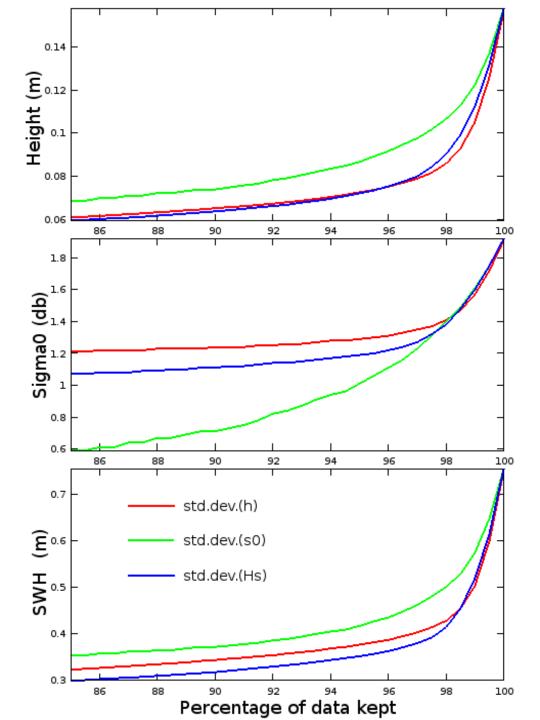
# Reduction in | Anomalies |



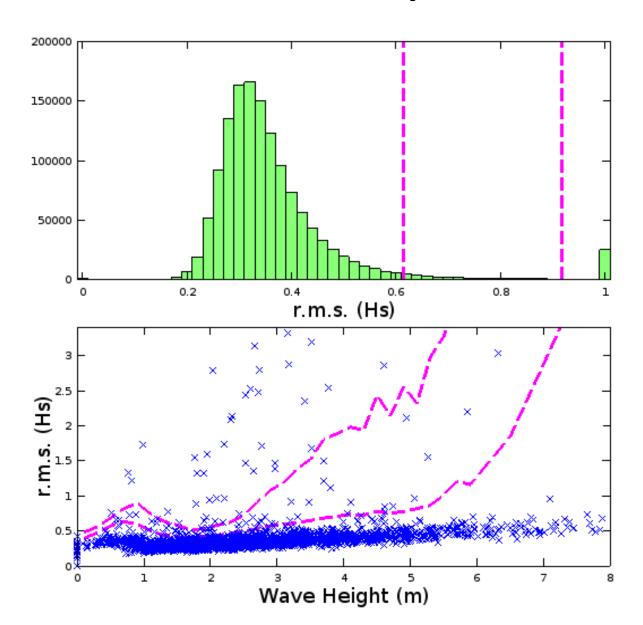
Tried 25 different tests – all worked!

#### More effective if remove more

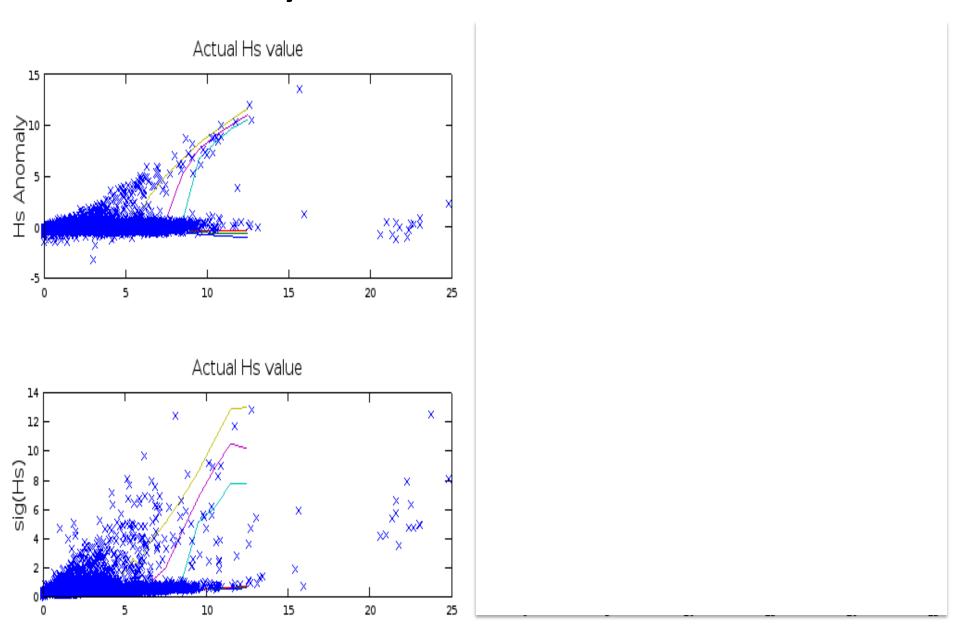


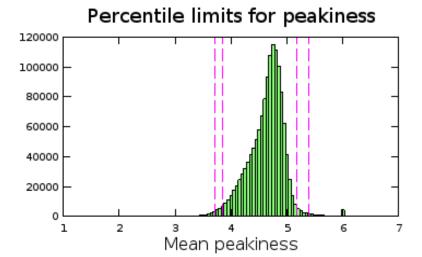


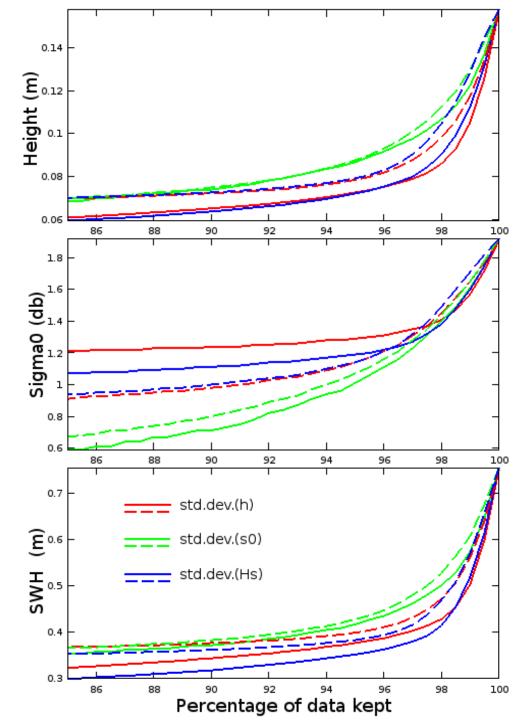
# Threshold to vary with Hs?

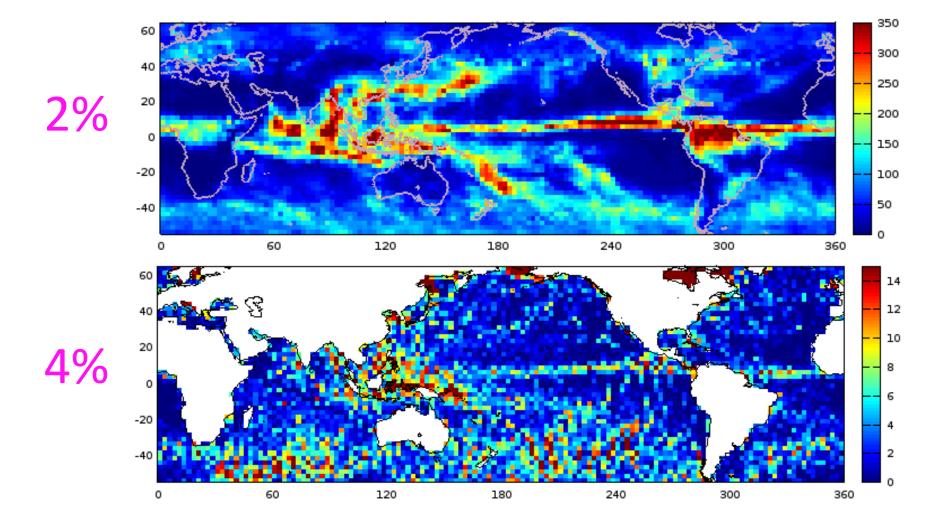


## Variability is function of conditions









#### Summary

```
Flagging bad data rather than rain per se
Most techniques work; need to find most effective one
Rms(Hs) most effective
   rms(range) very similar
Different flagging appropriate for sigma0
% lost ??
The more data removed, the smaller the anomalies
   Some regions / conditions lose more
   Flagging density => rain, ice, possibly high Hs
   Chosen threshold depends upon application
```